

KURIKULUM TEKNOLOGI INFORMASI 2023

SEMESTER I	No.	kode MK	mata kuliah	sks	pre-requisite
	1	BEDW121	Beginning Drawing/ Menggambar dasar	3	
	2	DVCM111	Desain dalam Visualisasi dan Komunikasi/ Design in Visualization and Communication	3	
	3	COPS121	Introduction to Computing/ Pengantar Komputer	3	
	4	IND201	Indonesian Language/ Bahasa Indonesia	2	
	5	ICGT162	Introduction to Computer Graphic Technology/ Pengantar Teknologi Komputer Grafik	3	
	6	FILG181	Teladan Kehidupan I/ The Exemplary Living I	2	
	7	BIU101	Bahasa Inggris Pra Dasar/ Pre-Elementary English	3	BIU000
	8	WEDU001	Pendidikan Keterampilan/ Work Education	1	
TOTAL				20	
SEMESTER II	No.	kode MK	mata kuliah	sks	pre-requisite
	1	CIV201	Indonesian Civics/ Pendidikan Kewarganegaraan	2	
	2	SKVC112	Sketching in Visualization and Communication/ Menggambar Sketsa dalam Visualisasi dan Komunikasi	3	BEDW121
	3	MATH173	Discrete Mathematics/ Matematika Diskrit	2	COPS121
	4	SENG197	Computer Programming/ Pemrograman Komputer	6	COPS121
	5	BIU102	Elementary English/ Bahasa Inggris Dasar	3	BIU101
	6	FILG182	The Exemplary Living II/ Teladan Kehidupan II	2	FILG181
TOTAL				18	
SEMESTER III		kode MK	mata kuliah	sks	pre-requisite
	1	RAVE251	Digital Imaging Raster and Vector/ Pengolahan Citra Digital Raster dan Vektor	3	BEDW121
	2	ILVC213	Illustrating for Visual and Communication/ Ilustrasi untuk Visual dan Komunikasi	3	DVCM111
	3	PPKN121	Civic/ Pancasila	2	
	4	GEVC122	Geometry Model for Visualization and Communication/ Model Geometri untuk Visualisasi dan Komunikasi	3	SKCV112
	5	EDU112	Philosophy of Christian Education/ Filsafat Pendidikan Kristen	2	
	6	BIU203	Bahasa Inggris Pra Menengah I / Pre-Intermediate English I	3	BIU102
	7	FILG283	Prinsip-Prinsip Nilai Kristiani/ The Principles of Christian Values	2	FILG182
TOTAL				18	
SEMESTER IV		kode MK	mata kuliah	sks	pre-requisite
	1	ANIM223	Introduction to Animation/ Pengantar Animasi	3	SKVC112, ILVC213, GEVC122
	2	PRCR214	Principles of Creative Design/ Prinsip-prinsip Desain Kreatif	3	ILVC213
	3	DIPA271	Digital Painting And Coloring/ Pengecatan dan Pewarnaan digital	3	ILVC213
	4	IMUL 352	Fundamentals of Interactive Multimedia Design/ Dasar-dasar Desain Multimedia Interaktif	3	DVCM111
	5	SENG291	Object Oriented Programming/ Pemrograman Berorientasi Objek	3	SENG191
	6	BIU204	Bahasa Inggris Pra Menengah II/ Pre-Intermediate English II	3	BIU203
	7	FILG284	Orang Muda dan Dunia/ Youth and the World	2	FILG283
TOTAL				20	

SEMESTER V		kode MK	mata kuliah	sks	pre-requisite
	1	ANIM324	Motion Graphic in Computer Animation/ Grafik Gerak dalam Animasi Komputer	3	ANIM223, DIPA271
	2	MARK264	Digital Marketing/ Pemasaran Digital	3	IMUL352
	3	STOR315	Storyboarding Preproduction/ Papan Alur Cerita Pre-produksi	3	ANIM223, PRCR214
	4	CSAR331	Web Design/ Perancangan Web	3	SENG291
	5	CTMS331	Content Management System/ Sistem Manajemen Konten	3	SENG291
	6	COGR353	Computer Graphic Development I/ Pengembangan Grafika Komputer I	3	SENG291
	7	FILG385	Kehidupan Keluarga / Family Living	2	FILG284
TOTAL				20	

SEMESTER VI		kode MK	mata kuliah	sks	pre-requisite
	1	SENG331	Interaksi Manusia dan Komputer/ Human Computer Interaction	3	SENG291
	2	VIRE325	Introduction to Virtual Reality and Augmented Reality/ Pengantar Realitas Virtual dan Augmented	3	ANIM324
	3	PRAN325	Production for Computer Animation/ Produksi untuk Animasi Komputer	3	ANIM324, DIPA271, STOR315
	4		Electives	3	
	5	VISA327	Visual Effects and Animation in Film/ Efek Visual dan Animasi dalam Film	3	ANIM324, STOR315
	6	COGR354	Computer Graphic Development II/ Pengembangan Grafika Komputer II	3	COGR353
	7	FILG386	Kehidupan di Akhir Zaman/ End Time Living	2	FILG385
TOTAL				20	

SEMESTER VII		kode MK	mata kuliah	sks	pre-requisite
	1	DIVA455	Digital Video and Audio/ Video dan Audio Digital	3	PRAN325
	2	PRJC415	Project Management in visual design production/ Manajemen Proyek dalam produksi desain visual	3	PRAN325
	3	DIGR428	Lighting Render in Computer Animation/ Render pencahayaan dalam Animasi Komputer	3	VISA327
	4	ADPI456	Advanced Digital Picture Illustration/ Ilustrasi Gambar Digital Lanjutan	3	VIRE325, VISA327
	5		Electives	3	
	6	PRJT416	Computer Graphics Production Project I/Proyek I Produksi Grafika Komputer	3	PRAN325
	7	TECH465	Technopreneurship	2	MARK264
TOTAL				20	

SEMESTER VIII		kode MK	mata kuliah	sks	pre-requisite
	1	PRJT417	Computer Graphics Production Project II /Proyek II Produksi Grafika Komputer	3	PRJT416
	2	INFD415	Information Design/ Desain Informasi	3	ADPI456
	3	MOBA441	Mobile Application Development/ Pengembangan Aplikasi Mobile	3	SENG291, PRJC415
	4	GAME432	Game Programming/ Pemrograman Game	3	SENG291, PRJC415
5		Elective	3		
TOTAL				15	

TOTAL SKS				##	
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ELECTIVES

1	VASR367	Value Added Service	3	MARK264
2	PHOT472	Photography/ Fotografi	3	VIRE325
3	DSPR418	Product Design/ Desain Produk	3	PRAN325
4	DTEC161	Discovering Technology/ Mengenal Teknologi	3	ICGT162
5	MMCS263	Mass Media and Contemporary Society/ Media Massa dan Masyarakat Kontemporer	3	ICGT162